

second St

Issue #9

Interview:
Garbage Prototype

FUNKY
Disco Wear

Style Guy:
Sylar Boyd

COOL
Cruise Wear

clothing,
s, and more

Plus:

Men's Corner
Fave Four
Runway Review
Mini - Guides
Designer Tip
Style Guru

Constellations

WISH



Constellations

GRACE



Designing *NickyRee*
Stylish Fashion for all occasions

DECO (86, 118, 28)

Reminder...
Dress With Grace!
Gracies; Phi Phi Leh
197, 195, 299



business styling is all new with creative use of crocodile leather and native prints. Pair this with a smart leather briefcase ROCK the office! Just like Jazz. Model: Jazz, M Business Baby by the Winnfield.



Pretty in Pink model olivia makes a statement pink... and

LIST
-Get new hair
-need shoes for wedding! Blue Waters
-IM Grace



Lookin Hott Girl!!! Trip was a blast!

Live with Style
Gracie Fashion Show

INSOLENCE
Lingerie Skins Shoes

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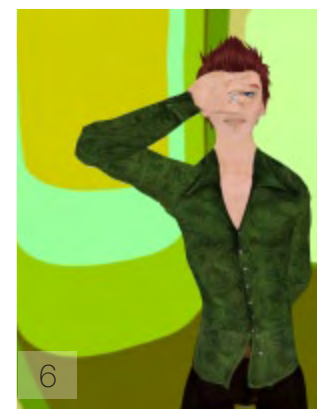
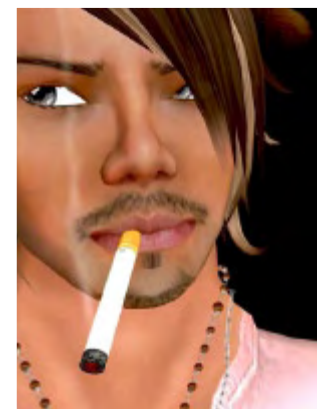
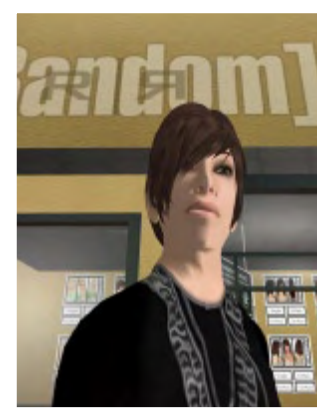
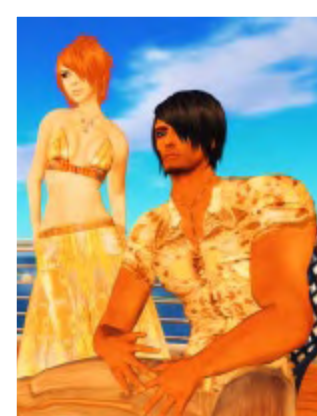
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IT'S COMING

THE RETURN OF ELEPHANT OUTFITTERS
THE DEBUT OF 5 NEW ERA DEFINING BRANDS
JULY 2007
WATCH THIS SPACE

ARMIDI.COM

SNEAK PREVIEW NEAR ELEPHANT OUTFITTERS, MAROON (28,51,33)



second Style

The best of Second Life clothing,
hair, skins, accessories, and more

Issue #9

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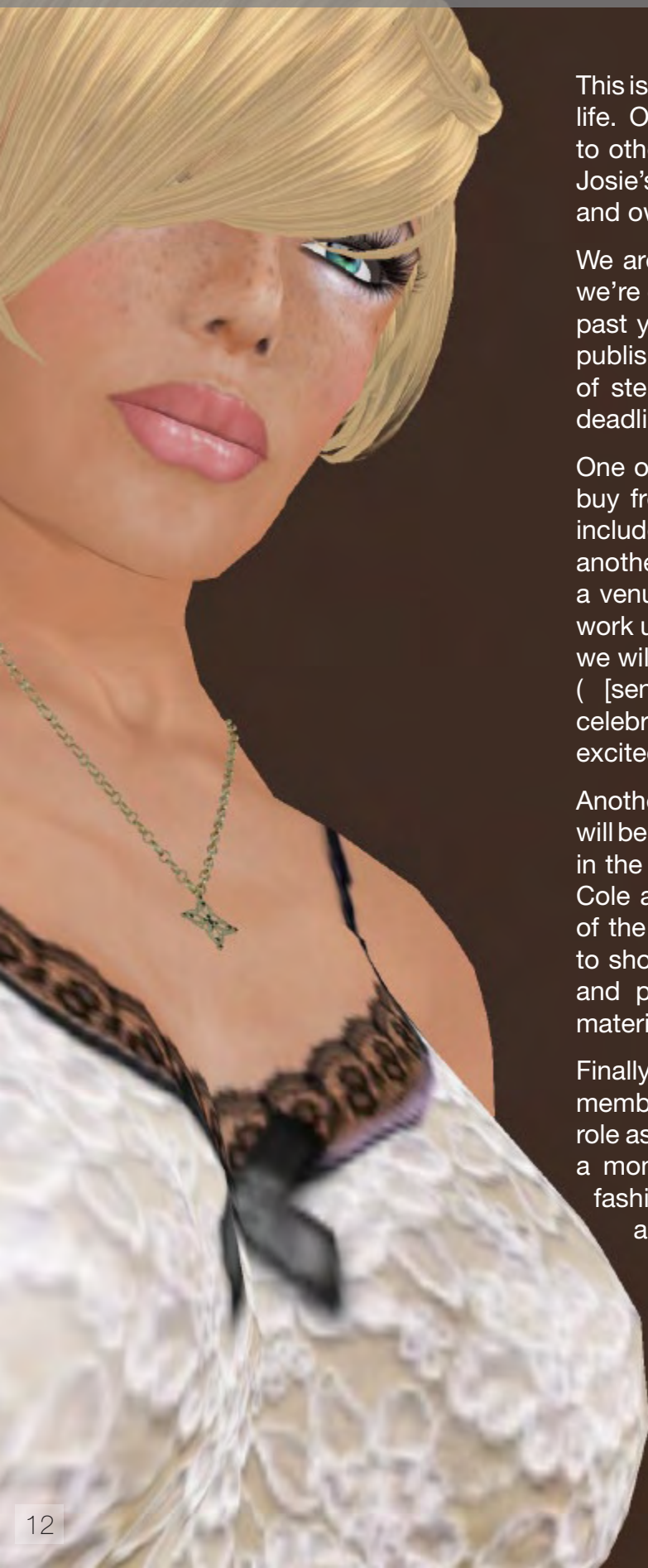
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On the Cover

Cover photograph by Launa Fauna. Our cover model is Shai Delacroix.
Skin: Freckled Runway Cocoa Eclipse Ton Visage by Portia Sin, Sin Skins
Hair: Crave II (Black Pearl) by Lost Thereian, Naughty Designs
Outfit: Solid Gold Bodysuit by Shai Delacroix, Casa del Shai
Earrings: Gold Flat Disc Hoop Earrings by Shai Delacroix, Casa del Shai



publisher's note



This issue of Second Style marks a new point in the magazine's life. Our founder, Josie Hamilton has decided to move on to other things in her first life and we all wish her well. With Josie's, departure I am moving into the role as the publisher and owner of Second Style.

We are making several changes, the most important is that we're committing to a monthly publishing schedule. Over the past year it's been difficult sometimes for us to keep to our publishing schedule consistently -- but we've taken a number of steps which should help us meet a monthly publishing deadline.

One of the biggest changes is that we're actively looking to buy freelance content to feature in our pages -- this could include hotosets, articles with photos, and perhaps even another columnist. If you love fashion and you'd like to have a venue to showcase your writing and photography talents, work up a proposal for your article or photoshoot. If we like it, we will purchase the rights to publish it. You can email me ([send email to celebrity.trollop@gmail.com via gmail] celebrity.trollop@gmail.com) with your proposals -- I'm excited to see them.

Another change is that within the next month (to 6 weeks) we will be opening our new permanent Second Style headquarters in the incredibly cool Le Zoo sim being developed by Haver Cole and Lana Miranda. Our new HQ will offer back issues of the magazine, an exciting and incredibly convenient way to shop for fashions featured here, and plenty of foot traffic and promotional space for your fashion event marketing materials.

Finally, I would like to welcome three important new staff members to the magazine: Iris Ophelia will be taking over my role as managing editor. And Justine Babii will be contributing a monthly column highlighting her favorite picks from the fashion shows in Second Life. Welcome to Second Style. I am so glad you could join us.

As we open this next chapter of Second Style, I am excited by the potential and thrilled that you will be going into the future with us.

CELEBRITY TROLLOP

be yourself!



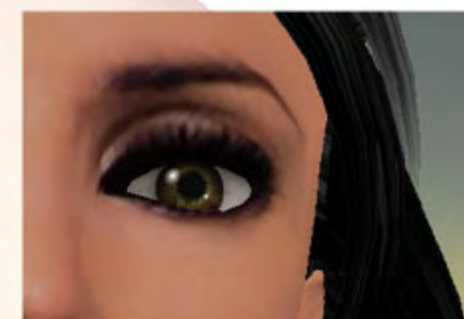
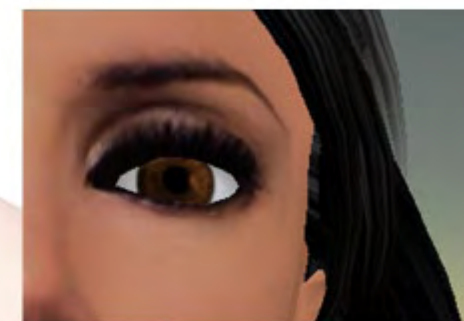
eyes
shapes
clothing
skins

 **simtropia.com**
reforma

"I wear Simtropia eyes,
and I remark that they seem to be
an undiscovered treasure".

Torley Linden

Before and after chart
The Best Eyes in SL



style guru

style advice for new residents

By Isabella Sampaio

Second Life is brimming with beauty—and that beauty is hard to miss. Stunning avatars with toned bodies and fresh-from-the-salon hairstyles roam this virtual world, reminding us that good looks are a common standard. Aside from an occasional “Ruthing” (the default avatar to which we all revert when things go awry), many of us wake up—at sign-on—looking lovely.

Now, someone new to Second Life might just ask: “But where are all the ‘regular’ people?” And in a place overflowing with model-types (some of whom look eerily identical): “Where do I fit in?”

Over the past seven or so months, I’ve worked with dozens of clients who want to achieve a classic standard of beauty. And who can blame them? First Life, Second Life, doesn’t matter—classically beautiful people, research shows, tend to be happier, get hired more often, and find romantic relationships more readily. It simply pays to be beautiful, and, in stark contrast to the real world, aesthetic beauty in Second Life is generally within easy reach.

A variety of shapes—essentially all of them slender, fit and fabulous—can be purchased at retail shops throughout Second Life. Custom appearances or real-life approximations may also be specially ordered. If cost is a major concern, you can always tweak your

shape for free by finessing the sliders in your appearance menu. If a realistic complexion, taut abdominal muscles, and makeup options that span the gamut appeal to you, consider purchasing a new skin to drape around your shapely new self. Expect to pay 1000L minimum for a high-quality skin, the comparable price of a light lunch.

While “beauty” can be bought, true “style” is harder to come by. Style is that elusive combination of elegance, poise, and class that complements one’s appearance, contributing immensely to one’s overall beauty equation. It’s learned over time, and an evolving process for us all.

To those wishing to become increasingly style-smart, please keep this mantra in mind: more is better—except when less is best. Please wear at least enough apparel to cover parts you wouldn’t typically show your parents, children or respectable company. Better to be overdressed than underdressed. You never know what agent, potential employer or suitor could be just around the corner and judge you on first impressions.

Several weeks ago, in fact, I was asked to help judge model hopefuls during open auditions for a top SL modeling agency. Those auditioning were asked to strut and pose on the runway, respond to an interview question and submit portfolio

Continued on page 16 >



1000Z BAWO

IF ZOO

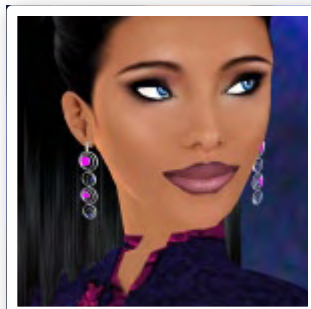
photos for review. During the runway portion of the auditions, one woman, in particular, stood out—but for all the wrong reasons. While she had gorgeous skin, radiant hair, a fine figure, and a “sexy” walk, this otherwise attractive woman chose to wear a cropped see-through blouse and a skirted bottom with a plunging v-shape design that exposed her nether regions. A tragic mistake.

When one is selecting jewelry—especially from among the blinging variety—be mindful of your wattage. You should do your best to avoid lighting up your sim. As for makeup, ladies, it’s best to go light during day/casual events and slightly heavier or darker for evening or formal outings. If your lip color is dark or dramatic, opt for a more neutral, conservative eye shadow to achieve a stylish balance.

For those eye-rollers out there, be assured there are exceptions to these conventional rules. I truly admire those who take style risks, especially if other thoughtful style elements are pulled into the equation. For instance, when I recently learned a designer friend was seeking new male models to promote his clothing line, I recommended a striking and impeccably dressed Second Life model called Janson Vandeverre, who sports a gorgeous custom shape, one of the finest male skins available (FNKY’s “Antonio” collection) and a clothing inventory count most women would die for. Janson adroitly circumvents the usual conventions by wearing a gender-bending hairstyle most guys wouldn’t dare don: “Deception” in pink tones, from Naughty Island’s Influence (undoubtedly one of SL’s best hair shops). On its own, this hair selection might seem a tad garish (or even threatening) to the average man, but Janson’s overall avatar package works wonderfully and is the epitome of “style.” While he wasn’t this particular designer’s cup ‘o’ tea, watch for Janson as he hits the runway in the coming weeks and months.

So, here’s your style-smart summer summary:

be a risk-taker and a convention-shaker—it will benefit you in a virtual sea of clones—but be equally mindful of your style choices and how they complement and support one another. Edgy is great; gaudy is not. And when in doubt, ask. Your Second Life depends on it.



Isabella Sampaio is the 2007 SL Face of L’Oréal Paris Glamour and CEO of Style Guru, a custom avatar transformation firm. She is also founder and CEO

of Style Guru, which specializes in avatar customizations and style transformations.

EROS DESIGNS

Elegance for your Second Life - Eros Cove (113,133,26)

REEL MOVEMENT

POSES | ANIMATIONS

LAUQUE 92/213/22

Relika

:: trendy fashion, accessories and more ::
Eventide South (128, 184, 28)



60
MINUTES

"Blair Fizz and Alegria Garden. Here, in Second Life, they have a fabulous designer home....." says Liz Hayes of 60 Minutes, AU

11 INTERACTIVE REZZABLE FURNISHED ROOMS

AS SEEN ON
TV



70'S RETRO



NEUTRAL



WILD

Chaotica (17, 43, 26)



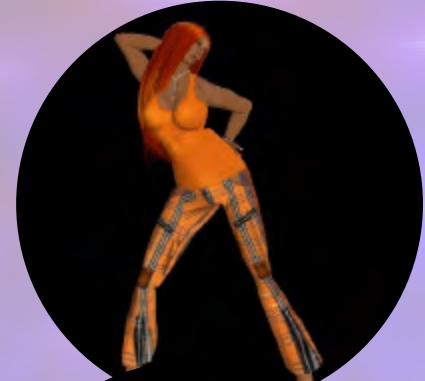
COOL

Ultimate SL Living Experience... U Must See It to Believe IT!

mini-guide

Best Disco Animations

By Ilianexsi Sojourner



Carnival – L\$250, Sine Wave Island. One of Sine Wave's excellent motion capture dances, this has dramatic arm movements, with a little sexy and a little playful-showing-off added in. You'll love it!

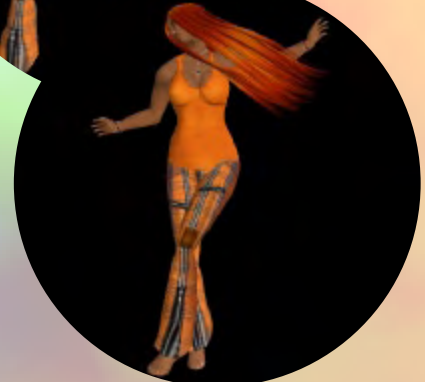


Club Dance 4 – L\$100, Anomations, Gallinas 145,155,59 and other locations. A wonderfully simple, energetic dance, with arm motions that might remind you of the Swim. This is another great all-purpose dance to have on hand!

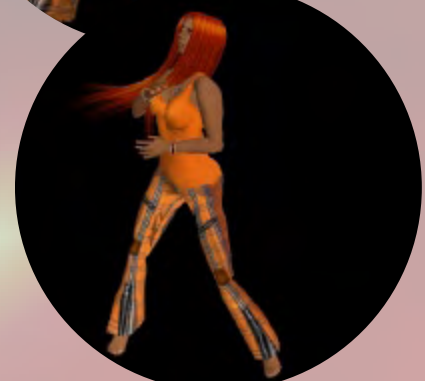
Hustle Push – L\$150, Abranimations, Abranimations sim and other locations. Quiet but intense, with arm motions that sweep across the face – think of the dance contest in Pulp Fiction, and you've got the feeling of this one!



Kick Dance – L\$100, Anomations, Gallinas 145,155,59 and other locations. Simple enough to work with lots of different songs – you'll use this one a lot! It's a high-energy dance with repeating side kicks and sweeping arm movements.



Saturday Feaver – L\$150, Abranimations, Abranimations sim and other locations. Yes, the name is spelled this way. :) One version of the classic moves from the movie – just dig out your white suit, and you'll be the hit of the party!



Studio 54 Dance – L\$100, Anomations, Gallinas 145,155,59 and other locations. A combination of fast and slow disco moves – all you need to add is a mirrored disco ball! If you love 70's dances, you'll want to see this one.

relay for life

By Grazia Horwitz

Relay for Life, the fund-raising and awareness campaign from the American Cancer Society (ACS), is currently running its third edition in Second Life. You'll probably have noticed the purple donation kiosks all over the grid and content creators making special products for Relay, or dedicating existing creations to the good cause. Over thirty sponsor teams are organizing fund-raising events in the coming months and a walkathon on July 28 all over the grid.

The ACS is active in Second Life since April 2004. The first Relay for Life was quite a spontaneous event in 2005, when some people involved in RL Relay for Life decided to take a couple of their activities to the grid. In 2006 Relay in SL really took off with twelve sponsor teams and a lot of content creators dedicating their designs and/or builds to Relay. Over forty thousand USD were raised in Second Life for research and support all over the world. This year's campaign is well going over that, aiming at at least one hundred thousand USD. More than thirty teams of enthusiast people have raised to date a good twenty seven thousand USD and the campaign is only little over a month old. ACS supports research all over the world and the money raised in Second Life will also be used to support residents who have been touched by cancer.

Fayandria Foley, who is cochairing the Relay Committee in SL with Jade Lily, is delighted with the commitment of the community and emphasizes that Relay for Life is way more than just another huge fund-raising campaign. "It helps people touched with cancer survive and people who have lost dear ones to cancer can commemorate their loved ones. In the long run, we will all help not only to relay, but to find a much needed cure for cancer. It is unacceptable that in the United States alone around 1,500

people each day are losing their fight against cancer"

Relay for Life is indeed more than just about raising funds. In the process towards the main event, a 24-hours walkathon on July 28th all over the grid, people who never knew each other are working together on a lot of projects and event, having a blast while doing so and becoming good friends. The walkathon itself is a unique event. Fayandria: "People touched with cancer find support in Relay.

You'll see when you walk with us on July 28, there is a lot of good energy. People hugging, laughing, crying together. It is a very strong and powerful event and it gives survivors hope and strength to continue their personal battle against their disease ". An impressive and touching moment during the walkathon is the first lap.

It is the survivors who will walk it. People who are touched with cancer, many of them were there last year, many are new and some know

Continued on page 22 >



*Moon River
Innovations*

already that they probably will not walk it next year. But for now they are survivors and they deserve the cheer of the SL community. Mark July 28th in your schedules and be there to participate.

So, what can you do to support the fight against cancer? Big isn't always better. Often the smallest gestures can have the biggest impact. Just show the people in your life that you care and offer your personal support to someone who is surviving cancer or who is mourning over a loved one. In Second Life, donate generously, and when from the heart, even a 1 L\$ donation is considered generous.

Consider donating to one of the many vendors that will give out their special products when you donate the amount that is set on them and use those products. Make the grid a bit purple over the next couple of months and show that you too are involved. Go and have fun during the many events. Dances, concerts, auctions, fashion shows, races... Or even, contact one of the teams and see if they still have room for

another team member. A lot of useful information can be found on the Second Life Relay for Life home page. There you will also find a calendar with all the scheduled events that is updated daily. The people of the ACS in Second Life as well as the existing sponsor team members will be more than glad to inform you and help you get on your way to Relay with them.



<http://slrfl.org>
<http://www.cancer.org>
http://www.cancer.org/docroot/GI/content/GI_1_8_Second_Life_Relay.asp
<http://www.relayforlife.org/relay/>

Nuclear Boutique

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Located in the tropical paradise of
 Archipelago Wild (128, 128, 29)

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Freda's Fine Fashion

Knief (8, 96, 187)

Ladies clothing
 formal
 casual





Photography by Callipygian Christensen

fave four

By Roslin Petion

Most installments of Favorite Four are supposed to highlight the best places for a given category, hair, hand drawn clothing, etc. With teleports on the fritz and Relay For Life on the horizon, I shifted focus to favorite four items instead of stores and enjoyed it all from the comfort of my cottage in Nouveau. The very sweet Pukk Abel, content creator for First Impressions, was kind enough to show me her picks.

Roslin Petion: So this is only the second interview I've done for this new series and I would normally follow you from store to store but TPs have been awful lately. So this will be in my cottage

Pukk Abel: I'm okay with that

Roslin Petion: Thank you for joining to me. I've been admirer of your work for some time now and I've been so pleased to watch you grow as a content creator. When I mentioned the idea for featuring items created for Relay For Life, Grazia immediately suggested you. You have been a very active member of your team. How did you come to be a part of it?

PA: Well, I wasn't around for Relay For Life 2006 but I kept hearing wonderful things about it and the people who had done their part to help, so when I realized that it was time for RFL 2007, I knew I wanted to be a part of it. I begged Torrid to let me be a part of the Pixels in Pink team and she was kind enough to include me.

Roslin Petion: Well, you are very talented, so I'm sure it's a mutually beneficial arrangement. How have you found the experience so far? Outline some of the activities you've taken part in.

PA: Anyway, to answer your last question: It's been just incredible. I've been overwhelmed by how the whole Second Life community has pulled together in this effort. I've never seen anything like it.

RP: What has been your favorite part of the experience so far?



PA: I've had the opportunity to take part in some great events, but I'd have to say that the most challenging and personally rewarding has been my weekly Relay For Life release. I'm a terrible slacker, so it's been difficult for me to keep those coming out. I'm also a huge fan of the many fairs that have been going on- all those wonderful goodies to buy for a good cause!

RP: you've managed to find the time to do a lot more than !! I'd love to see your favorite four RFL items.

PA: Of course! It was really hard for me to pick just four, but I finally managed to narrow it down. Okay, I'm absolutely in love with the "Relay Gypsy Princess" outfit from Shai and Nicky Ree.

RP: Oh me too, one of my favorites. Good choice.

PA: Having two such amazing designers working on the same outfit almost put me over the edge! It puts me in the mood to find some random meadow to dance barefoot in. Is that bad for a business lady's image?



RP: I don't think so. I think SL is a great way to explore ALL the sides of a person.

PA: Oh yes! I'd be terribly dull without barefoot dancing.

RP: OK, ready for the next one.

PA: My second is something small, but when I came across it at the Halway There Fair I just fell in love! It's called "Punnet of Tomatoes" made by Alfonso Avalanch. I just wear it and go into mouse look and voila!. It's a great way to punish those people who are always assaulting me with bad puns

RP: Oh that's really cute!

PA: No better way to let someone know that their jokes are terrible than with a tomato thrown in their direction :)

Moving on....

RP: haha...ok

PA: I just adore "Southern Charm" in brown from Rose Petal CreationsRose does wonderful prim work and I was just stunned by the hat that comes

Continued on page 28 >

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Skin Within



with this dress I feel ready for a picnic or maybe even a barn dance :)

RP: It's amazing....good hats in SL are very hard to come by. I've heard of Rose Petal Creations but I'm not really familiar with the work off the top of my head. Tell me a bit about it.

PA: It's owned by Rose Farina. She has a mix of items available. Fae outfits, costumes, and casual clothing too. I've especially admired her flexy skirts. They have great motion.

RP: I'm going to have to check her out. Wow, you are right, the skirt movement is exceptional. OK, ready for the next one

PA: Please do. I completely expect her talents to only grow from here. The "Tree of Life Necklace" from Miriel is probably my new favorite necklace.

RP: Yes! I saw it and flipped. It's so perfect. It manages to tie itself into RFL but in such a creative way and it isn't something that is only appropriate for this time of year. It's something I'd



gladly wear all the time.

PA: Exactly. It's not obvious for Relay For Life, but it's a beautiful symbol that works just perfectly I think I'll be wearing it quite a bit throughout the year.

RP: you've made so many awesome selections. I'm sure nobody is going to have a problem following up on your favorite four and finding something right for them. Any final words on fashion or RFL for our readers?

PA: I think the only thing I'd like to say is to not talk yourself out of taking part in the RFL. I was a bit apprehensive when I first began thinking about becoming part of the RFL effort and was afraid it might be too late or that I wouldn't have much to offer. It's not too late! Just jump in and do whatever you can. Every little effort helps.

RP: Very wise words. Thanks again for taking time out to share your finds with us!

PA: You're welcome Roslin. Thanks for having me.

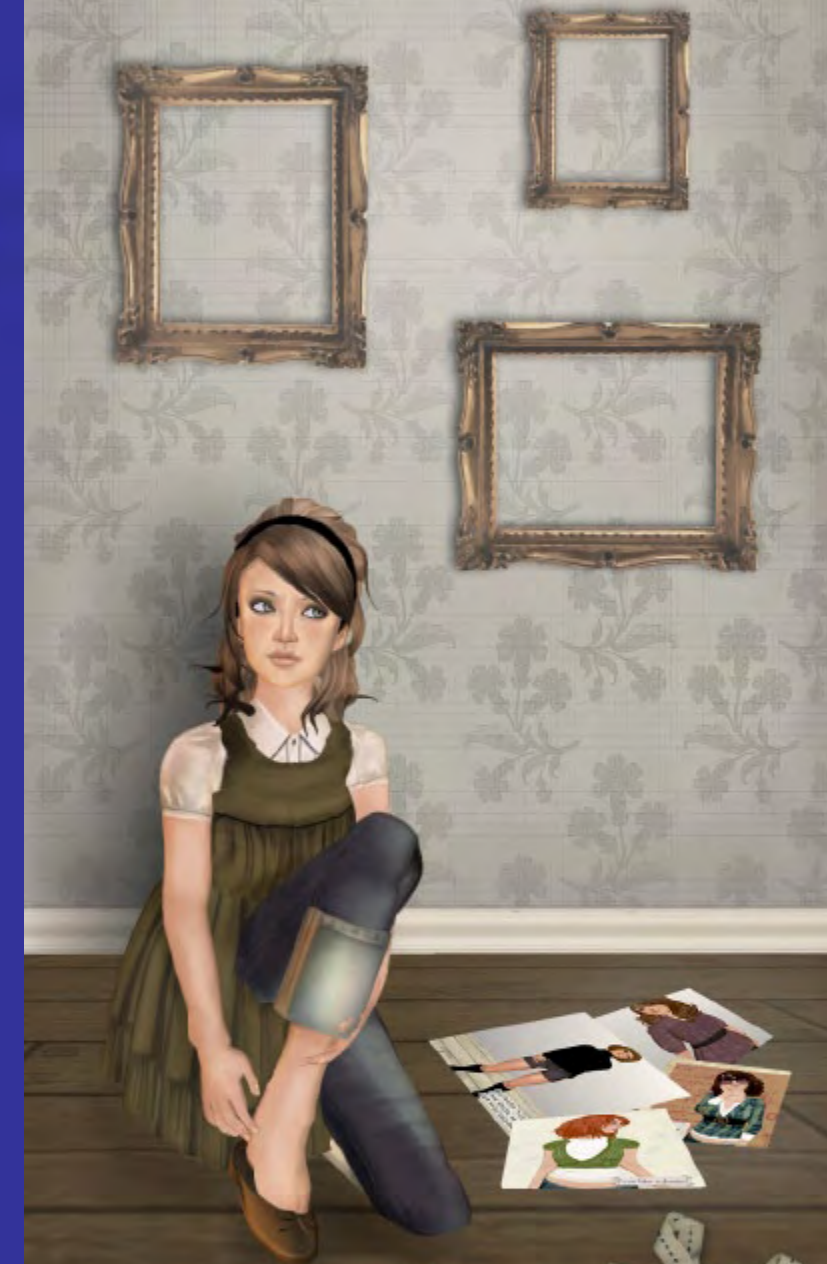
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Rossa
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for further information IM the owner, Cookie Bertone.
video player available soon.

... where blah is chic ...



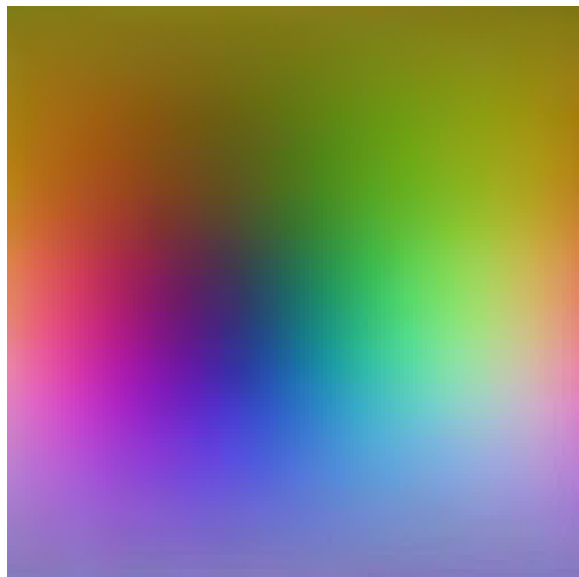
TRES BLAH
It's the bees knees.

Shrugs, tees, blouses, tanks, sweaters, shorts,
jeans, pedal pushers and more.
Check in world profile, Juliette Westerburg,
for all store locations.

designer tip

Compiled by Celebrity Trollop

Some sculptie textures are being stolen by using screen grabs of the texture selection screen, so poster "tmp" of the Second Citizen forum made a good suggestion to help protect those textures: "upload [sculpt textures] with alpha channel that renders them 100% transparent. The alpha isn't actually used by the sculpt texture, it does however render it entirely transparent in texture preview channel, making it impossible to grab through the most simple PrintScreen capture."

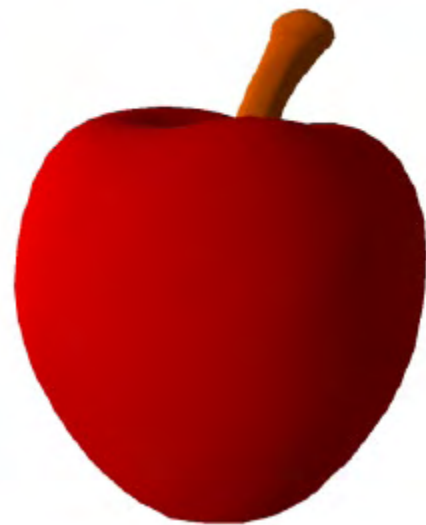


<http://forums.secondcitizen.com/showpost.php?p=278425&postcount=36>

Make your map a 32 bit TGA, then fill the alpha channel layer with black. This will make the image transparent when uploaded into Second Life but since the RGB channel information is the only part of the image being used to make the sculptie, the alpha channel is ignored (for now, see below.) The sculptie still renders itself correctly, but the texture appears to be 100% transparent in the texture preview panel.

Unfortunately by inserting special scripts into the prim containing the map, it is still possible to retrieve the texture's key--and eventually steal it. A commenter at the PixelDolls blog, Slade, made the suggestion that the texture itself should be made no modify which should prevent such scripts from working.

<http://www.nafii.com/PixelDolls/?p=207#comment-431>



And finally, a cautionary note about using the alpha channel in sculptie texture maps--Linden Lab's primary sculptie developer, Qual Linden, is planning some kind of future use for the alpha channel--perhaps using it for "springiness" between vertices. (Yes! Flexi-sculptie prims!) So any sculptie maps you do protect with alpha transparency might need to be revised in the future.

Thinking outside the skybox.



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- AppearanceMode.blogspot.com

"Probably one of the most enjoyable items I've bought so far. Each module is different and such fun."
- SLExchange.com review

"One of my very favorite items ever in SL... awesome job!"
- SLExchange.com review

PB

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Shengri La 225, 47, 25

Photography by Callipygian Christensen



On Iris
Hair: Bombshell in Mocha II by Lola Marquez, Armidi
Clothes: Swirve Hotness top by Ciera Bergman, Vitamin Gi
Isabeaux Leather pants in pink by Launa Fauna, LF Fashions
Accessories: Dualistic Pink Necklace by Carryn Concord, Tickled Pink

On Aemilia
Hair: Lisa in Crimson Burnt by Elikapeka Tiramisu, ETD
Clothes: Open Heart Turquoise Suit by Talyn Barrett, Analise
Accessories: Feather Necklace by Polyester Partridge, Yummy
Shoes: Lollies in tealblack by Fallingwater Cellardoor, Shiny Things

On Moppie
Hair: Gigi in Platinum by Leetah Moxie, Curl up and Dye
Clothes: Willow shirt by Ariel Black, Rising Phoenix Designs
Battery Wash Jeans by Nyte Caligari, Nyte'n'Day
Shoes: Citta Stitch boots in navy by Tya Fallingbridge, Zapatos

get that funky disco

Iris:
Hair: N Curl Dark in Black by Queue Marlowe, Analog Dog
Clothes: Jaged by Gianni Broda, Cashmere



On Mel
Hair: Supafly Afro by Candle Hazlitt, Odds and Ends
Clothes: Jeanne by Ginny Talamasca, Last Call
Accessories: Gold Celtic Cross Necklace and Gold Hoop Earrings by Ricx Curie, Ricx





On Devo
Hair: Med Curl in Chiffon by Elikapeka Tiramisu, Aveda
Clothes: V-Stripe by June Dion, BareRose
Accessories: Angel Silver Necklace by Rice Cohen
Skates: Skoopf Ultra Roller Skates by Moopf Murray



On Stephen-
Hair: Desire in Black pearl by Lost Thereian, Naughty
Clothes: Travolta White Suit by Shai Delacroix, Casa del Shai
Accessories: Coin Necklace by Emilia Redgrave, Redgrave
Shoes: Lace White by Funk Schnook, FNKY!

On Scarlet
Hair: Public Affair in Sable by Lost Thereian, Naughty
Clothes: Radioactive Dress in white by Blaze Columbia, Blaze
Accessories: Custom Music Note by Ricx Curie, Ricx
Shoes: Silver Shiny Platforms by Aemilia Case

men's corner

By Ryan Darrogh

I'm not sure I could imagine two more different themes to explore in a single issue of Second Style, much less in a single column, than disco gear and cruise attire. My mind boggled. Then I thought, If the fashion designers of SL are up to the challenge, so am I! Emboldened and encouraged, I started digging through my inventory and made a shopping list. I think you'll see that not only are SL designers up to such a challenge, some are equally adept at both design genres.

No examination of disco in SL can be considered complete unless it gives consideration to Shai Delacroix's one-woman revival of Saturday-night fashions. Her Disco Shirts are available in six electric colors, include tucked and untucked versions, and come complete with black bell-bottom slacks. The fabric texture is beautiful and remarkably detailed—this is one of my favorite designs from her rapidly growing menswear collection. Available at Casa Del Shai (Deco 94, 170, 32).

If you're willing to go the extra mile to make sure you're Stayin' Alive, the Anni 70 Shirt Collection by Vindi Vindaloo may belong in your wardrobe. This set of five different vintage designs (only one is shown here, but all are displayed in the store) showcases photo-sourced fabric textures that are guaranteed to bring the Seventies back even if you were never there. Prince of Polyester David Lindley will have nothing on you when you're wearing any of these shirts. In fact, I think I can smell the double-knit from here!

Available at Luxury by Vindi Vindaloo (Plush Kappa 48, 43, 22).

For the true king of the neon-lit dance floor, only the Electric Boogaloo Suit by Ava Lu will do. This glitter-studded wonder truly has to be seen to be believed—it really seems to sparkle in the light. The multi-layered appearance belies its deceptively simple two-piece construction: the outfit's jacket, shirt and undershirt are all part of the same shirt-layer clothing item. In case you were planning to mix and match, fair warning is offered here that these pieces can really only be worn as a set, since the long jacket spans the shirt and pants layers. Available at Paper Couture (Barcola 86, 109, 25).

While disco these days is all about dressing up, vacation cruises are in many ways about dressing down. It may go without saying, but I'll say it anyway: I can't overestimate the importance of owning not one but several great pairs of shorts. Never will they be more essential than when you're on vacation. A cruise is the epitome of getting away from it all, so ditch the suit-and-tie (or khakis-and-polo) "office uniform" and get casual! You can't go wrong with the Plaid and Rugged Shorts sets from Chloris Hathor of Indigo. The shorter Plaid Shorts come in a set of five colors, each both with and without belt; the longer solid-color Rugged Shorts come in six colors, also with and without belt. Both are attractive and well detailed, with Chlo's usual careful attention to fabric texture and realistic elements like rivets and pocket stitching. I'm wearing the Plaid

Continued on page 46 >

<http://slurl.com/secondlife/Le%20Cadre/81/221/32>

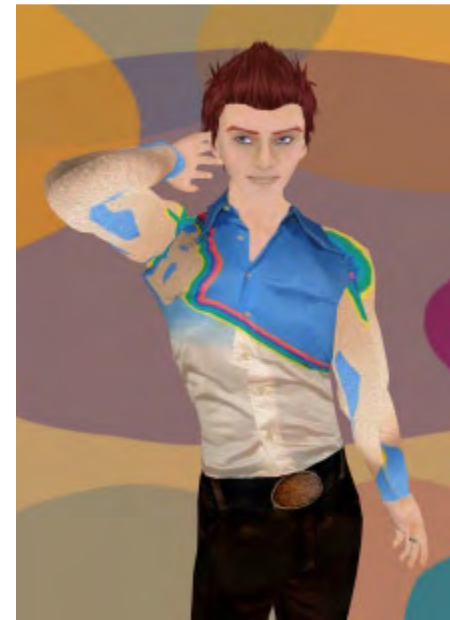
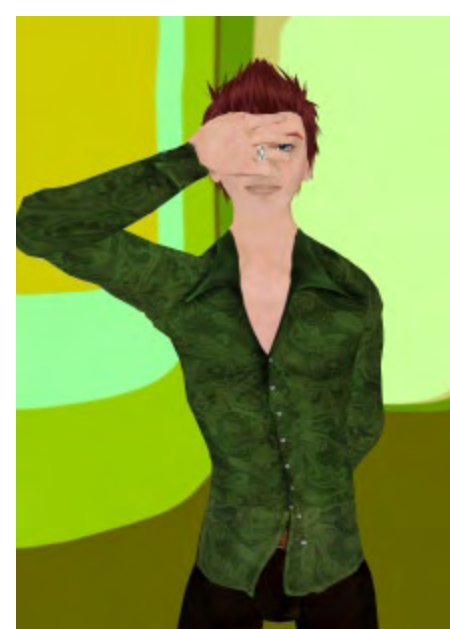


**SENSUAL
DESIGNS**

**Clothing:
Casual, Classy, Sexy, Skimpy,
Latex, Leather, Lingerie,
Sensual...**

**Animations:
Couple rides, Piggy back,
Intimate walk, Bridal carry,
Animation overrides,
walk replacers, dances,
poses,
modeling equipment,
animated furniture,
cuddles & more!**

Slip Into Something Sensual...



Men's Corner

> Continued from page 46

Shorts with the Right Said Beater by Devyn Carmichael, available (as part of the Right Said kilt set) at Last Call (Dazzle 78, 87, 26). The Rugged Shorts are shown with the Fleur Tee by Truth Hawks, available at TRUTH (Odessa Luxurious 31, 199, 26). Shorts available at Indigo (Sunset Arts 141, 190, 59).

If shorts are essential for a cruise vacation, swimwear is a must. Of course you have many swimwear options, from Speedo-style suits to board shorts, but I want to bring to your attention the Alkali Crush swim shorts by Rughster Faulkland. Available in a pack of six different bright colors, you see them here in green. Pick them up at Rughster (Sunset Beach 23, 30, 24). If your preference is for something shorter, the tropical-styled Retro Swimming Shorts by Barnesworth Anubis (not pictured, available at all Barnes Boutique locations) are a longtime favorite of mine.

If shorts are essential and swimwear is a must, there is one another item no man on a tropical summer cruise should be without. A linen suit is absolutely de rigueur, equally perfect for wandering leisurely through ports of call or for dinner at the Captain's table. It will keep you cool and comfortable while still looking eminently classy. The Summer Suit by Vindi Vindaloo includes jacket, trousers and two shirts (plain and patterned) for variety, and it features a natural linen fabric texture and soft hand-drawn detailing. Shown here in its "out of the box" natural coloring, the suit is tintable, so you can change the color to your liking. Available

at Luxury by Vindi Vindaloo (Plush Kappa 48, 43, 22).

Ryan is also wearing: FORM skin by Zabitan Assia (FORM). "Poynter" hair by Liam Oliver (Armidi). "Deception" hair by Lost Thereian (Naughty). Aruba Flip Flops by Devyn Carmichael/Ginny Talamasca (Last Call). Boho Sandals by Fallingwater Cellardoor (Shiny Things). D2TK Beach Bum Sandals by tatoo Korvin (D2TK). Black Dress Oxfords by Eponymous Trenchmouth (Jeepers Creepers). Sporty Glasses by Danny Nolan (Danny's Untitled Fashions).

Ryan is Editor in Chief of the Men's Second Style fashion blog, available online at www.second-man.com. He lives in Otherland with his partner Sean.



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SNEAK PREVIEW NEAR ELEPHANT OUTFITTERS. MAROON (28,51,33)

THE RETURN OF ELEPHANT OUTFITTERS
THE DEBUT OF 5 NEW ERA DEFINING BRANDS
JULY 2007
WATCH THIS SPACE



WAYELABS

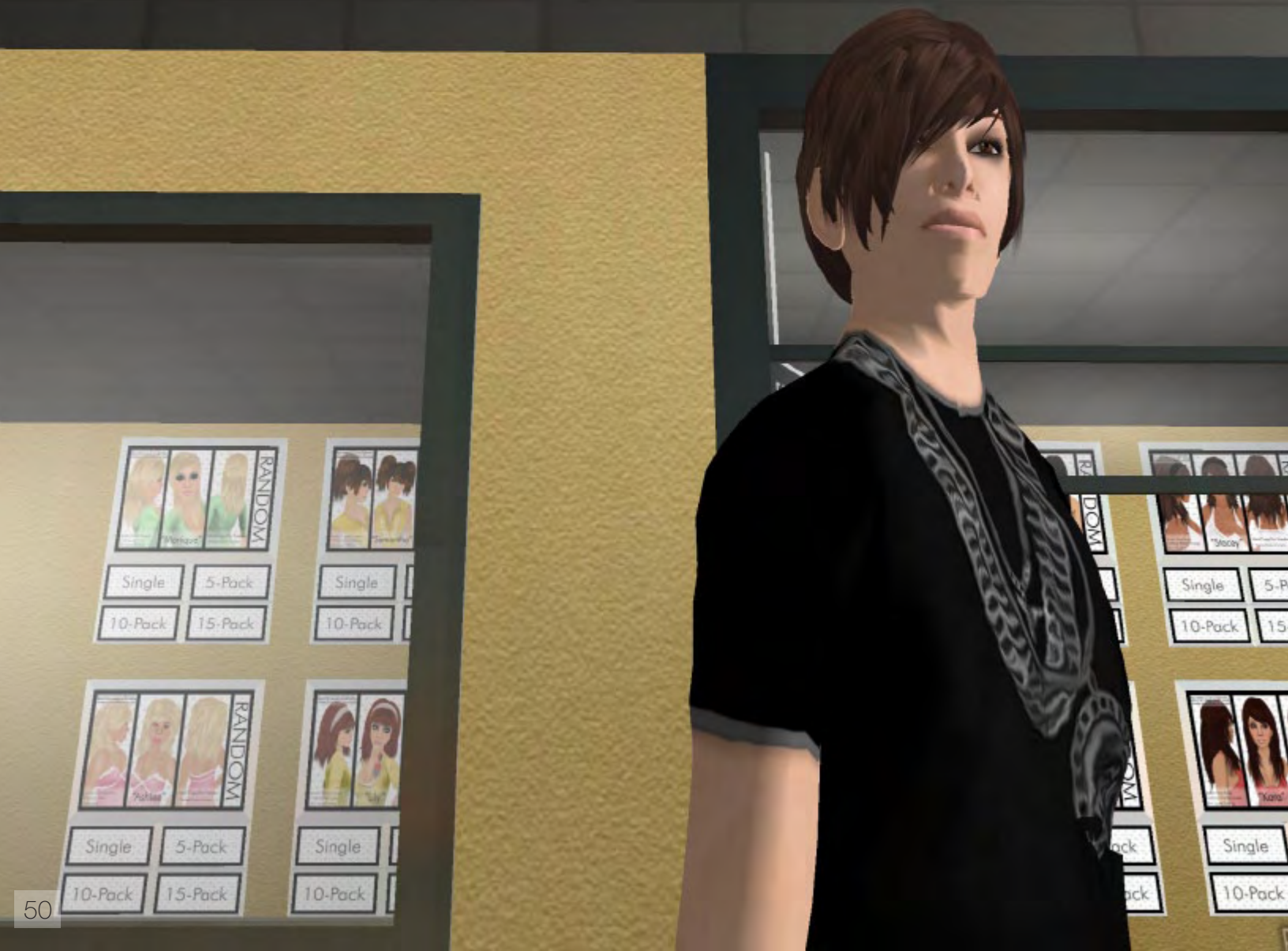
BORA BORA ISLES

WAYES · SURFING · JETSKIS · KITEBOARDING · HANGGLIDING · ISLAND DESIGN

The Second Style Interview

By Celebrity Trollop

Random



GARBAGE PROTOTYPE

Celebrity Trollop: You're a fairly "old" resident of Second Life. How did you find out about it?

Garbage Prototype: It all goes back to hanging out with friends on "There.com" about 4 years ago. Shortly after that I had actually gotten banned -- and I wanted something new and fresh. My friend recommended Second Life and I've been stuck here since then!

CT: You were banned from There?!

GP: I was purchasing "Tbux" and it wouldn't process the order, so being the idiot I was, I kept doing it and spent way more money than I thought I would. Then I complained and complained to some of the people at customer service, in the end I got a refund and banned.

CT: Complaining seems reasonable.

GP: So it was like "Take your money and never come back!"

CT: Did you make content in There? Or is that just an SL thing?

GP: Nah in There.com I just used voice and paintball. In Second Life, the first thing I remember doing was going to the sandbox and making a little fort or well attempting to make a fort.

CT: So, you made it into SL and you started building right away? Was that a peer group thing or just something that hooked you on SL?

GP: I met up with a old friend and she took me to the sandbox. But she had to go so I saw a build button and wondered what it did. I played around with prims for the rest of the night and made a really crappy defaulted textured fort!

CT: When did you move on to actually making things to sell? When did that happen?

GP: Oh, when I first got my plot of land--my free 512 plot "land for the landless"--my friend made clothes (Kawaii Akebono) and she didn't have a place to sell them so I made her a quick store. It was two stories--downstairs was going to be a club and upstairs was going to be the store. I

wanted to be a club owner at first, and of course the club was going to be called "Random."

CT: How did it turn out for you and her?

GP: She taught me how to use photoshop over Yahoo instant messenger in voice, and not too short after, I started to make my own clothes and set them out for sale too.

CT: Do you remember about when this was?

GP: August 16 2004 is when I made that crappy building. I must admit that is one sexy brick texture though.

CT: Totally!

CT: Do you have any of your first clothing pieces still?

GP: I think I cleared out my very first items, but my first top was really lame. It was just a pink tee with the word "Punk" on it.

CT: You've been making fashion items for a long time then--almost 3 years now, it must be.

GP: Yes! This coming next month I will have been in second life for 3 whole years!

CT: Most people know you for your hair. When did you start building hair?

GP: Actually, I was tired of having the same hair as everyone! Everyone had Lost's hair or Lash's hair (I love them both!). Don't get me wrong--but I just wanted to make something others didn't have. Eventually friends forced me to put those designs out on the market.

CT: I don't know if you remember, but right around Hair Fair 2006 time (April 2006) you made a "practical joke" hair and shape which promised "life like movement" in hair. About a month later Linden Lab released flexi-prims. Are you psychic?

GP: I guess I might just be! *laugh* That joke was fantastic it fooled so many. More than I ever thought! Even fooled Elikapeka, Zyrra, Six, and many other hair fair participants. It was

Mystikal hair designs



The Highlights
of Your Second Life

Bali Fair (29, 223, 271)

Interview

> Continued from page 51

hilarious, but when I found out about flexible prims--I was like cool my dream came true!

CT: Was it difficult for you to incorporate the flexi-prims into your hair designs?

GP: Hell yes it was. In fact, I still don't use them as much as I should. They bug me--I can never really get them the way I want--but I try to incorporate flexiprims with static prims from time to time.

CT: You make hair for both male avatars and female avatars--how do you get in touch with styles you think women might like to wear?

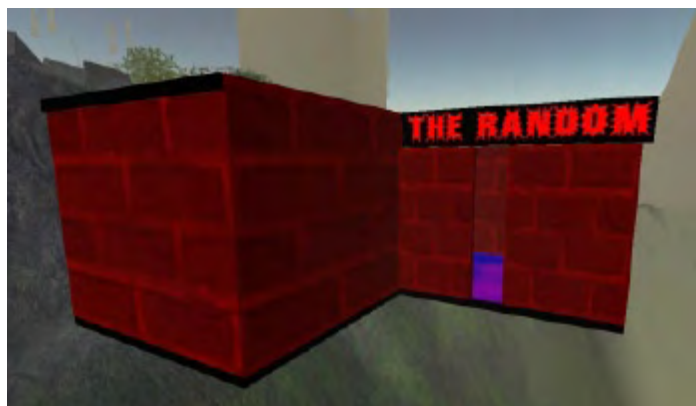
GP: When I first joined SL, I made a female avatar for the hell of it, and I just think "Oh! That would look good..." With female hairstyles, it's so much easier because you can do so much more than with men's hairs. But sometimes when I get stumped, I look at RL celebrities and get ideas from those photos.

CT: Was that the point where you decided you'd start making more clothing items again?

GP: It was a great time to get out my clothing items at that event [Hair Fair 2006] but I actually started to make clothing items again when I registered with the web site "www.3d.sk" I saw a lot of outfits on that site that I wanted, so I photosourced them into second life--that's about the same time when I first attempted skins.

CT: Why tackle skins in Second Life?

GP: After you do strictly one category in designing (clothes, skins, hair) it can get boring and dull, so trying something else makes it more exciting for me. I'm always wanting to do something new--so skins was a opportunity for



that. I like to mix it up!

CT: You've gone through several different iterations of skin designs. Talk about your process for creating a skin and then refining it until you're mostly happy with the results.

GP: My process is using photosourcing, as well as my main source--and a little bit of hand drawing here and there. It can be very tedious though, when I want the eyebrows, lips, nose to look a certain way. It can take so many tries before I actually get it the way I want, but in the end it makes me glad and proud of what I created.

CT: Talk about your latest skins--what are some things that you revised or improved from the last set.

GP: In these new skins that I just released I wanted it to look semi-photosourced, but not 100%. I improved the body--I never had six pack abs on my skins. I don't like my avatar being ultra buff. I like them being normal, but there was just more detailing into the overall skin from head to toe. I also made more skin tones to choose than with the older ones. I also made new makeup sets--at first I only had subtle makeups, but I decided to offer a few more wild and sultry makeup options.

CT: Do you have a favorite content category you like to work on? Hair, skin, clothing--is there a preference for any of those?

GP: To be completely honest, I hate making skins the most. Clothing is my second favorite thing to do because it's not as tedious as skins and it doesn't make me as nervous--having to see your avatar nude for weeks gets pretty old fast! I love making hair! It's just so much fun for me, and everything just kinda falls to where I want it to go. It's what I've been doing the most throughout my time in Second Life.

CT: What's your development process like for making hair textures?

GP: My first hair textures were 100% photosourced, however with my newer ones, it was a mixture of hair photosourcing, drawing on a tablet, and effects within Photoshop.

CT: How many times have you redone your textures?



GP: I think I've redone them two times before, so I'm at my third stage in hair textures.

CT: I'd like to talk a little about your shopping mall--when did you decide to set up your main store basically as a shared "mall" type space. How did it come about?

GP: It's been like this from time to time--my first shopping center was called "Garbage and friends shopping center!" How original right? I love sharing space with friends--they've helped me out a lot so I figure I can thank them by giving them a store, plus it's exciting to own a shopping center. There's a lot of things you can do with friends, and it doesn't make me feel alone and sheltered since I have my crew all around me!

CT: What's next for you and Random? What are you looking forward to?

GP: A sim would be nice. It's been a long time, and I've had a few times where a sim was possible and I regret not getting one back then, especially seeing how Linden Lab raised the price of purchasing and paying tier on one. I've been debating if I should get one, I think mainly because I'm scared that I won't make enough for tier. But I'm still considering what I should do.

CT: Is there anything that we haven't touched on that you'd like to tell readers?

GP: I have A LOT coming this summer. I have tons and tons of new items in development! And also soon look for a big expansion in hair textures as I will be making some new "fading" ones that are dual colored (i.e. blonde to black.) Plus new makeup options on my female skins and new facial hair options for guys.

STELLA'S MALL ON STELLA ISLE

OFFERING THE NEWEST
AND HOTTEST DESIGNER
FASHIONS BY

UK COUTURE
KA DESIGNS
MARLA

INIS RUA DESIGNS
LES CREATIONS DE MEL
DELLYCIOUS

CHECK OUT BAT'S CAVE
NIGHTCLUB ON THE UPPER
DECK FOR LIVE DJS, EVENTS
AND CONTESTS

**LOVE THE ISLAND? HAVE ONE OF YOUR OWN! JUST IM DINGTHAT
BELLMAN FOR RENTAL RATES TODAY!**





Zagoskin *haute couture*

Linji (128, 97, 43)



Model: Euterpe



**Hair-Boots-Clothing
Goth-Casual & Dressy
For Both Men & Women
Titlers-FixedBit Pregnancy
Tummy- & Lots More!**

SYLAR BOYD

By Haver Cole

Haver Cole: Welcome to the new edition of the Style girl/guy/robot! For the second time in Second Style history we have a style guy. You cant imagine how fun it was to shoot this crazy guy who really bends the ideas of SL style to his own will - SD! How do you define style?

Sylar Boyd: For me, its probably expressing yourself through not just what you wear, but how you carry and present yourself. In terms of my own personal style in SL, I guess its called the "what mood I am" style. I think it's hard to coin one's style in SL because it's just so fun to play dress up, given the amount of choices we have for clothing in the game.

HC: Do you feel like people don't think outside the box enough? I saw one of your outfits was a skirt made for a woman that you used as a kilt. Why did you decide to rock that in such an awesome way?

SB: No, it's not really about not thinking outside the box. One of the things I love about SL is there's no obligation to conform, although almost everybody does. You can wear anything and no one really cares no matter how outlandish you look.

HC: Do you bring in much of your person style here? Like I have a sort of big ass in real life, so I have a small ass in SL Also I get to wear all the stuff tiny assed girls get to. What about you?

SB: Haha yes, the reason I love wearing suits and scarves is because it's so hot and humid where I am from, so I can't really wear them in RL. And also, the emo and goth style isn't really "in" here, so I tend to dress more casually.

HC: And where may I ask are you from?

SB: I am from the Philippines.

HC: How did you find SL?

SB: I read about it in an article by Joel Stein in Time magazine.

HC: Wow. You are so brainiac -- I came cause I read I could shop here Do you get a lot of comments on how you look?

SB: Yes, most of them asking if I'm gay.

HC: (laughs) Really? They assume because you are ok with your sense of style your gay? What about the dudes that wear lady hair and prance around in leather?

SB: Haha yes, and most of the time its those dudes that ask me these questions.

HC: Project much? So what about music and movies and all that. How much of an infulence is that on you?

SB: A lot. Specially music. I listen to all kinds and it does weigh a lot on how I dress. I really like the style of Brandon Flowers, Chris Carrabba and the guys from Maroon 5. From the other side of the spectrum I like how JT and Pharrell dress when not in baggy jeans.

HC: So sorta urban prepish with an ironic twist. Very cool -- what about other people in SL? Who influences you style wise even if it's not clothing?

SB: Yeah something like that. I also like the way the Europeans dress. Like real renaissance men and smooth and suave. The quintessential high-class male prostitute.

HC: Oh bless you for that!

SB: I love how Vasean Talamasca takes apart outfits and mixes them with other elements from other outfits. I mean like only 99.69% of the grid wants his ass.

Continued on page 60 >



Style Guy

<Continued from page 58

HC: It's insane right?

SB: Absolutely.

HC: I have never met anyone who hasn't wanted to bang him. But to be honest, I get that reaction a lot when people talk about you.

SB: I am only toe grime compared to him.

HC: You would be surprised! What about content creators? Have any big favs?

SB: It may sound biased because Shai Delacroix is my paizan but she really is talented. Not just the clothes she makes but how she makes them. Totally her own concepts, like she doesn't channel or manifest other SL styles in her creations. Also I like Emilia Redgrave's style, but I find her to be a bit pricey.

HC: Do you see SL fashion as being repetitive?

SB: Not really repetitive, because I think there is only so much we can do with 2d clothing. I guess the format in which clothes are made here in SL really restricts the creativity of the designers.

HC: How do you feel about designers who copy RL fashion?

SB: As in photo sourcing RL clothes and making them into pixel clothing? Or just basing ideas on real life couture?

HC: Taking a picture from the Urban Outfitters catalogue and copying it?

SB: To each their own, but do the top SL designers do that? I guess it'll show what is good in SL sales-wise.

HC: What is the worst outfit you have ever put on? The one you regret the most?

SB: When I was new in SL which wasn't that long ago, I always dressed up trying to look hawt and sexy but I found myself wearing sillier outfits as time passed so I don't really have an outfit I "regret" wearing.

HC: You just committed from the start?



SB: SL has naked people running around with their pink prim cocks hanging out. I haven't done that, so maybe its safe to say I committed with reason.

HC: Nice answer! Do you think there is enough interesting menswear out there?

SB: Yes, too little men's clothes specially men's shoes.

HC: What sort of shoe would you like to see? Or just more options?

SB: More options probably, and more pointy dress shoes perhaps.

HC: Why did you choose the name Sylar? I bet you get so many Heros references.

SB: Yes I hate it now. But honestly, I made my account when Heroes was just starting and I thought it was a cool name. Yeah maybe no regrets regarding outfits but I'm definitely regretting using this name.

HC: Any last words?

SB: To those who don't do it yet in RL, follow after SL and Britney and do away with the underpants.

HC: I don't believe in them either, unless I have my oil on and getting ready to dance for my SL man... Oh wait... Thank you for your time SD, this has been fun as hell.

If you have anyone you want to nominate for style/girl/guy/robot, IM Haver Cole in world. I want to hear from you!



Photography by Callipygian Christensen

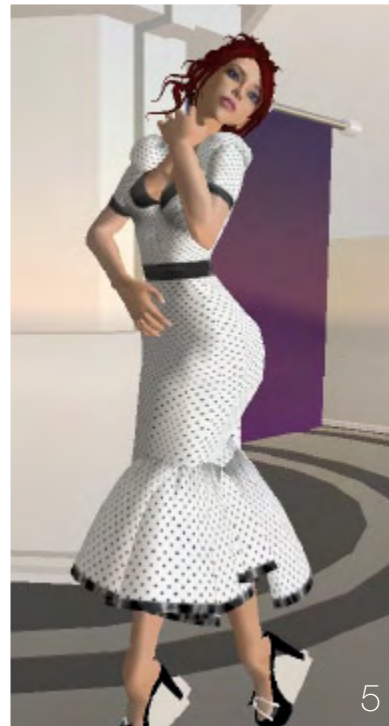
Sophisticated.
Seductive.
Sublime.



Shengri La 225, 47, 25

www.shenlei.com

runway review



Ok, I know, the title should say “Fashion Shows” not “Fashion Fiestas” but I was having so much fun with those F’s I just couldn’t stop. Besides, I just took my road test and got my poetic license renewed, so it’s all legal I swear, officer! Actually, there is a real crime here, and it’s that I’m only allowed to talk about five outfits from the Second Life fashion shows I attended last month. Having seen, literally, over a hundred different outfits and countless hairdos and shoes on the catwalk in the past weekend alone, this is no small task! There were many many outfits I would like to talk about, but I’ve chosen five for you, hopefully a little something for everyone.

1. Tuesday by Tuli.

Feeling a little punk? Want to go out on the prowl and get a little wild? First go to Tuli (Plush Rho 114, 238, 22) and take a look at her Tuesday collection. It comes in 6 color sets, (brick, cement (shown), moss, neon blue, neon green and neon pink). Ripped top, ripped fishnet stockings, gloves, glitch hot pants and adorable skirt make this outfit a lot of fun for when you wanna be bad. Retails for just L\$250, or get them all for L\$1000. Spotted at the Second Convention Summer Fashion Show.

2. Amelia Summer Dress by Euterpe Zagoskin

I put this next to the punk outfit because I love the contrast. After your night on the town in Tuli’s Tuesday, redeem yourself with the wholesome summery fun of Euterpe

Zagoskin’s Amelia. (Linji, 148, 115, 42). This looks like it could be at home on the prairie, or on someone’s favorite doll and it just screams to be worn at a fun summertime SL high tea. The flexi prim skirt is lined with bright pink, so walking makes for a fun effect. The glitch pants are full length, so you can wear them like bloomers or shorts or panties. L\$ 250. Spotted at the Second Convention Summer Fashion Show.

3. Bootilicious by Simplicity

Lillith Hair by Goldie Locks
Flexi Gothic Boots by 7 Deadly Prims

Ok, I cheated a little on this, getting three different elements into one, but they were all on stage at the same time, so it counts. The bootilicious shorts and top by Moodii Moxie of Simplicity are funky cool and they mix and match beautifully with other outfits. They retail for L\$150 and come in a bunch of colors including black, blue, copper, green, magenta, purple, red, teal, turquoise, and white. The hair is Lillith in dirty blonde by Selena Gateaux of Goldie Locks and it is my new favorite hair. It retails for L\$200 and comes in a mind-boggling number of colors. Goldie Locks and Simplicity are both at the same location for one stop convenience. (Nantli Xolal 220, 100, 35). The Flexi Goth Boots are by Raven Callisto of 7 Deadly Prims and I loved them from the moment I saw them. They are a little bit Gene Simmons and a little bit ‘70s disco and all good campy SL fun, so if you are headed out for some go-go dancing or Goth night, you need these on your feet. They come in Red, Camo, Burberry, Blue, Pink, White, Black,

and “Designer” which looks a little like new Louis Vuitton. They sell for L\$300 each or buy all 8 pair for \$L 1600. 7 Deadly Prims is at Penrose (91, 80, 28). Spotted at the Variations Fashion Show. (Special thanks to Marilyn Murphy for help with this picture!)

4. Patty by Marzipan’s Closet

There is no shortage of cocktail dresses in Second Life, but finding a good one that makes you feel well dressed at a range of functions is worth its weight in lindens. Patty by Marzipan’s Closet might be just that dress. Featuring a prim skirt, flexi skirt, glitch shorts, stockings and a black top with a gold tapestry design woven into the material, this is plain enough to fit in with the business crowd but stylish enough to get you noticed. Marzipan’s Closet is at Business Bureau Island 220, 119, 36 and Patty retails for L\$400.

Spotted at Betria Summer Romance Fashion Show.

5. Carmen by Bossa Nova

This was a tough choice because Bossa Nova also had a very elegant gown called Regina on display right next to this outfit at the Second Convention Show, but I’m sticking with this one. (The Regina gown, by the way, is being offered in two special colors as designer Moire Georgette’s Relay for Life offering). Back to Carmen, though, I love the retro cut of this, harkening back to women waiting at train stations for their men to come home from World War II. Moire combines old lines and SL like no one else, and this gorgeous dress is a fine example. It comes in ladybug (red), bright (white), flower (pink) and navy and retails for L\$ 200, or you can get all of them for the crazy low price of L\$500. Bossa Nova is at Dos Corazones (148, 115, 42).

Fancy Schmancy's

mod/no copy/trans

pine coast/131 / 34 /23



LE CADRE' NETWORK PRESENTS



Asri Falcone Originals
PRIORITIES COLLECTION

Find Yours © Le Cadre (145, 219, 32)


cruise wear



On Iris
Hair: Dare in Tahitian Sunrise by Lost Thereian, Naughty
Clothes: Nadia Long Hip Skirt & Bikini (CF Yellow) by Nicky Ree
Accessories: Seahorse Frolic (Gold) by Lucas Lameth, EARTH
TONES Boutique
Shoes: Allium Organic Heel (foundation) by Mare Lu, Paper
Couture
On Vasean
Hair: Modern Edge in Black Pearl by Lost Thereian , Naughty
Clothes: 3 Sean Casual Batik Sarong by Nicky Ree
Accessories: Anchors, Toss & Tassel Necklace Gold/Choco
Male by Lucas Lameth, EARTHTONES
Shoes: Aruba Beach Flip Flops by Devyn Carmichael, Last Call



On Ciera
Hair: Intrigue III in Black by Imani Moseley, Fetish
Clothes and hat: Summer Breeze by Callie Cline, Funk
Shoes: Cool Summer Wedge in Celery by Fallingwater Cellardoor, Shiny Things

The image features three female avatars standing on a ship's deck. The avatar on the left has black hair and is wearing a black two-piece outfit with white stars. The middle avatar has red hair and is wearing a dark purple sailor-style outfit with white stripes and a white sailor hat. The avatar on the right has blonde hair and is wearing a red and white striped sailor-style outfit with a white sailor hat. The background shows the ship's railing and a clear sky.

On Siyu
Hair: ETD Airy in Black by Elikapeka Tiramisu, ETD
Clothes: Cracker Jack in Shell by Ceres prototype, Ceres
Accessories: Find Your Way Necklace by Miriel Enfield, Miriel

On Mel
Hair: ETD Airy in Copper by Elikapeka Tiramisu, ETD
Clothes: Mai by Roslin Petion, Tête à Pied
Hat: Sailor Hat by Megg Demina, Chapeau Tres Mignon
Accessories: Anchors Charm Necklace and Earrings (14K Gold)
by Pearlie Pedro, Miam Miam

On Aemilia
Hair: ETD Airy in Blonde by Elikapeka Tiramisu, ETD
Clothes: Pinstripe Sailor in Red by Chloris Hathor, G.L.A.M.
Accessories: Psyche Silver and Red Ruby set by Jackal Ennui,
Lassitude & Ennui
Rockabilly Red Stripes Glasses by Stumbelina Ophelia, CAKE

On Moppie
Hair: Riley in Dirty by Elikapeka Tiramisu, ETD
Clothes: Mikomiko v2 by Antonia Marat, artilleri
Astrea pants by Ginny Talamasca, Last Call
Shoes : Chunky Claw Sandal white with pale sole by Fallingwater Cellardoor, Shiny Things

On Menno
Hair: Deception in Driftwood by Lost Thereian, Naughty
Clothes: Manu shirt by Antonia Marat, artilleri
Desert Cargo Shorts by Dragontat Zagato, Desert Moon Clothiers
Accessories: Aviators in Gol & green by Nylon Pinkney, Nylon Outfitters
Beads Bracelets by Keishii Roo, Zona Cero
Shoes: Soldier Sandals by Dragontat Zagato, Desert Moon Clothiers



mini-guide

Best Tropical Places

By Ilianexsi Sojourner

Cocololo Island

This absolutely stunning sim boasts a huge, elegant resort with a dance club and plenty of cozy conversation areas. There's an ethereal blue-and-white wedding chapel, a wealth of activities for those who are so inclined, shopping, lots of private romantic spots, and gorgeous, well-appointed beaches. A perfect vacation getaway.

Parrot Island

This is a beautiful, secluded place, complete with rideable jet skis, music circle, sky shop for pools of every description, and plenty of space to just stroll, swim, and enjoy the scenery. Wooden bridges connect mini-islands with lush vegetation, waterfalls, and pristine beaches; an ideal location for those who want to get away from the crowds.

Dragon Moon

Lots of variety here! This sim features a bistro, drum circle and dance area, scuba diving, and underwater ruins with a rainbow of sea life; a high waterfall leads down into a beautiful blue bay guarded by a water dragon. Lush vegetation abounds, and there are unspoiled beaches everywhere you turn. Whether you come for the plentiful dragon art or the secluded desert-island feel of the place, you'll love it.

Costa Luna

This is a resort and spa with a variety of activities, luxury suites for couples, a beautifully romantic cafe complete with piano, and plenty of secluded beaches to enjoy. It's a perfect combination of luxury and privacy; a great place for a romantic evening with someone special, or just an afternoon of solitary relaxation.

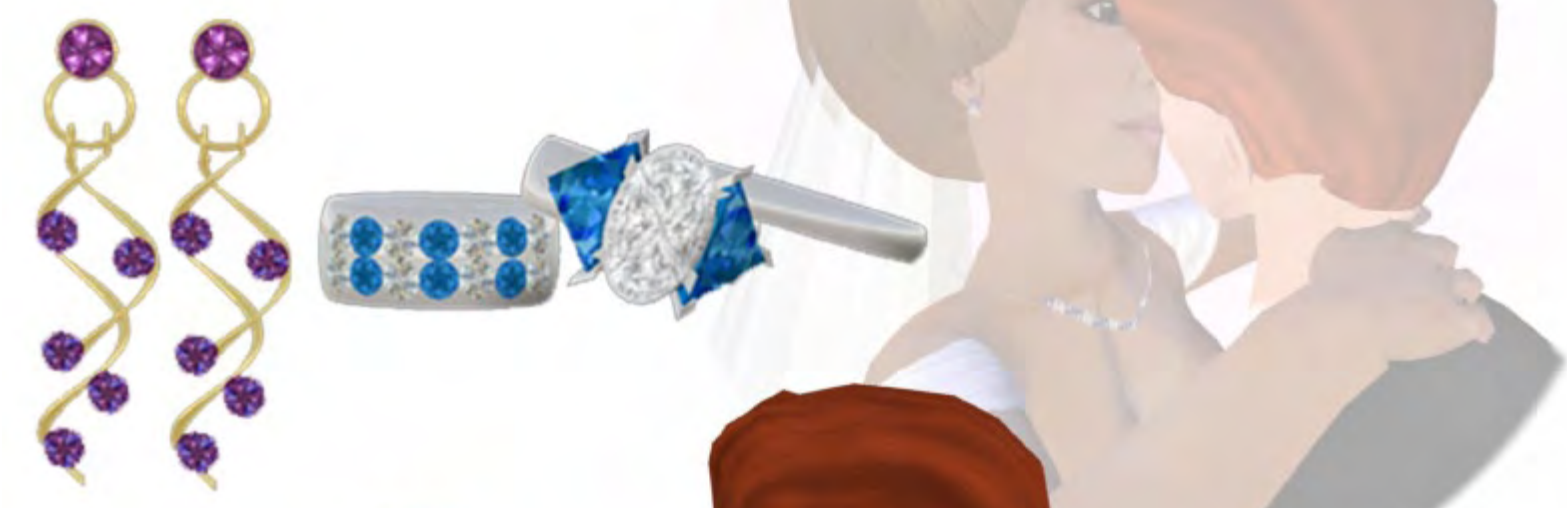
Artropolis

Although this sim seems to be primarily residential—an artists' colony—it's well worth seeing. Art galleries share space with the boats and palm trees, paintings and sculptures are everywhere, and unusual platform-style houses and walkways are nestled on top of mountains, curved around hillsides, and jutting out over the water. Art lovers shouldn't miss it!

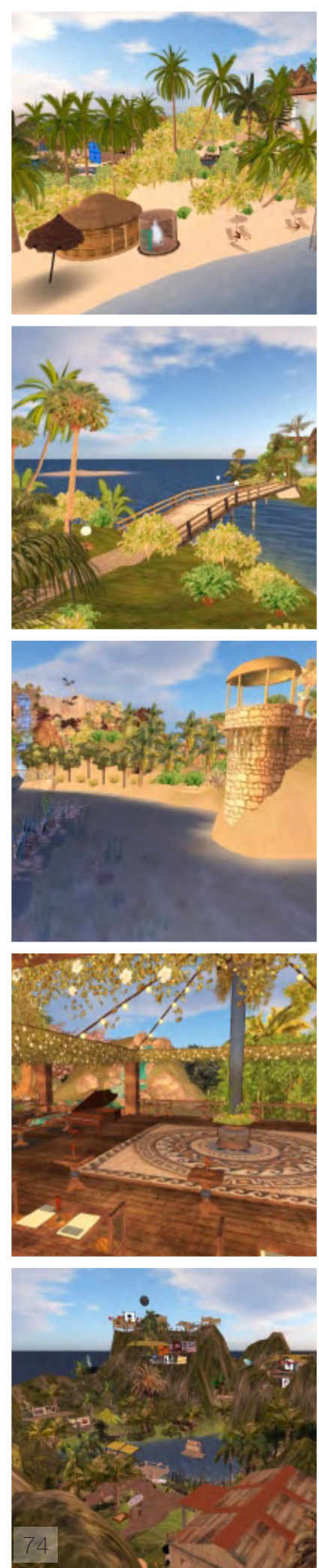
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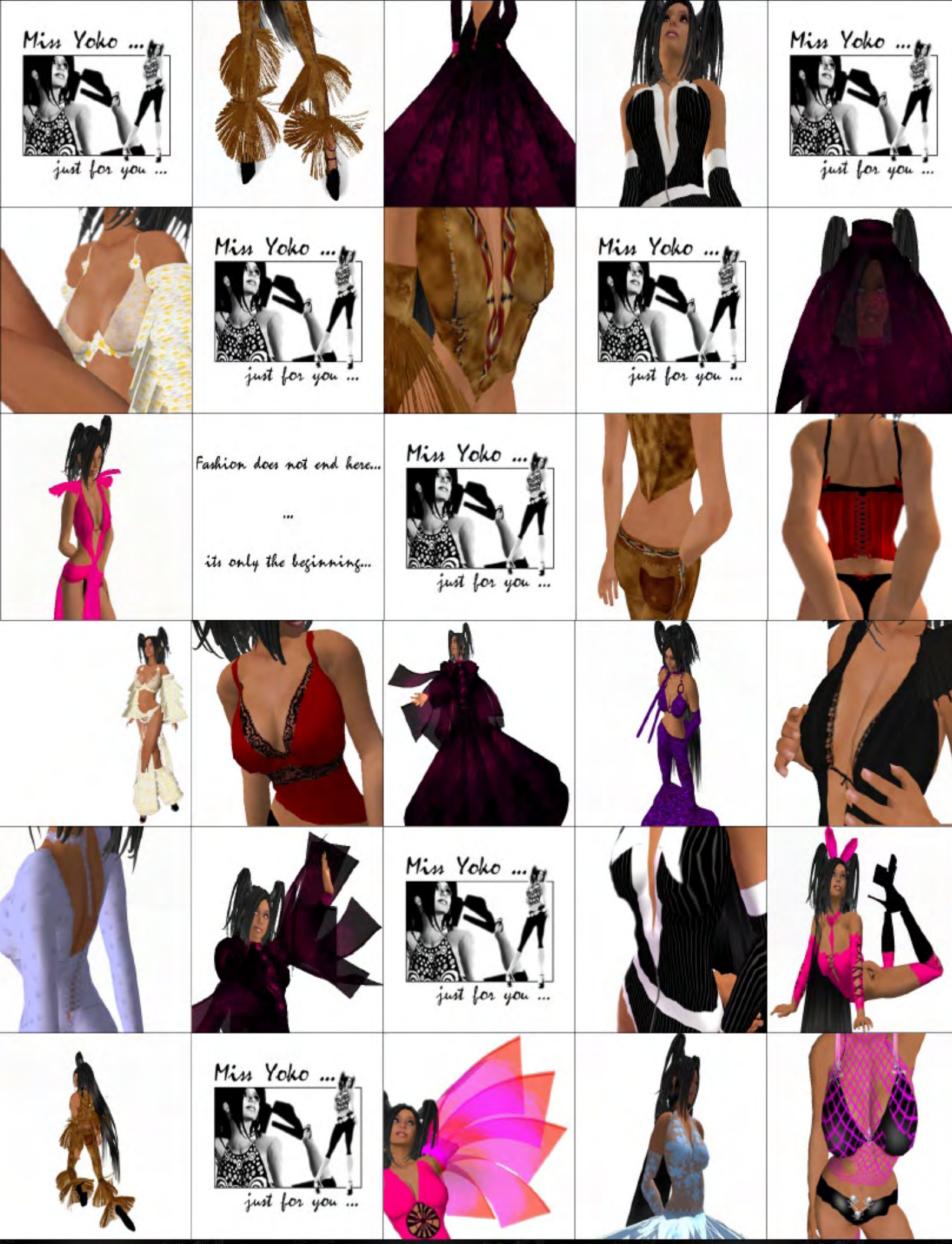
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Crystal Shores (208, 25, 21)





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